

# Step 1

The screenshot shows the Scratch editor interface. The main stage displays a riddle: "What has a face and two hands, but no arms or legs?" with a Scratch Cat sprite. The Backdrops panel on the right shows a "New backdrop" dialog with "backdrop1" entered. The Sprites panel on the left shows the "New backdrop" button circled. The toolbar in the center shows the Line and Text options circled. The bottom right shows a color palette and zoom controls.

**Select "backdrop1"** →

**Use the Line option to add blank spaces.**

**Select the Text option to add text.**

**Click on the paintbrush icon to create a backdrop.**



### Step 3

**Game View Screen**

What has a face and two hands, but no arms or legs?  
**A C L O C K**  
**E**  
**B R**

**Scripts**

- Events
  - when clicked
  - when this sprite clicked
- Motion
  - go to x: 111 y: 111
  - go to x: 111 y: 111
  - glide 1 secs to x: 111 y: 111

**Editing Field**

Click on See project page to play the game!

Select the Scripts tab.

Select "if" code blocks from Events. Drag the code into the Editing field here.

Add "then" code blocks from Motion or Sound. Drag the code into the Editing field under the corresponding "if" statement.

Select a Sprite to add code to it.

Set the x and y coordinates by dragging the Sprite to the desired location in the Game View Screen.